



Livingston Street Complete Streets



Posted

9/21/15

Timeline

2014 MARCH

Identified the project in East of the Riverway Connections transportation network planning process.

2015 SUMMER

Consultant hired.

2015 SUMMER/FALL

Utilities and right of way surveying

2015 SEPTEMBER

Initial public meeting to gather input.

2015 SEPTEMBER

Stakeholder meetings to review 25% plans.

2015 NOV/DEC

Public meeting to review 75% plans.

2016 MARCH

Consultant designs completed.

2017

Construction is anticipated to begin.

What's happening now?

The City of Asheville is planning to improve Livingston Street and a portion of Depot Street with an approach called Complete Streets. The goal of the project is to make the street safe and comfortable for all users, including pedestrians, bicyclists and transit users.

At the initial public meeting in September 2015, attendees were asked to share which multimodal elements were important to them, such as sidewalks, crosswalks, and separated bike lanes. The consultants are including this information in their design considerations. The public will have an opportunity to review the final draft of the design late this year.

Why it's happening

In March 2014, the City and community worked together on the East of the Riverway Connections transportation network plan, which identified capital improvement opportunities in the East of the Riverway area. That planning recommended improvements to Livingston Street that would make it a complete street.

East of the Riverway planning was funded with a Federal Highway Administration TIGER grant (Transportation Investment Generating Economic Recovery). TIGER grants fund planning for and construction of capital investments in surface transportation infrastructure.

Supporting documents/Additional Info

[FAQs](#)

[Complete Streets Policy](#)

[East of the Riverway](#)

Questions about the Livingston Street Complete Streets project may be directed to:

Barb Mee
City of Asheville Transportation Planner
bmee@ashevillenc.gov
828-259-5560